SAVAGE WORLDS DAMAGE TRACK
by. Bill Horst-Kotter Jr.

WOUNDS

0	-1	-2	-3	I N C A P A I T A T E D
Instructions: Place token on the 0 for wounds and fatigue. Then when a your character gets a level of damage slide the token to the level. Same goes for healing.	0	-1	-2	

FATIGUE